Public Access Workgroup Wednesday, May 28th, 2025

10:30 - 11:30 am

Google Meet joining info

Video call link: https://meet.google.com/gou-iosp-equ

Or dial: (US) +1 810-510-0804 PIN: 488 492 707#

More phone numbers: https://tel.meet/gou-iosp-equ?pin=7813647897506

Public Access Outcome: By 2025, add 300 new public access sites, with a strong emphasis on providing opportunities for boating, swimming and fishing, where feasible.

Chesapeake Bay Program Science, Restoration, Partnership.

10:30 AM Welcome/ Introductions

- Name, organization, state signatory (confirm state and department)

10:45 AM Review of Public Access Outcome Language (Click here)

Enhance new and existing public access sites to the Bay and its tributaries through a combination of actions aimed at improving recreational opportunities and accessibility while addressing barriers to access by increasing the number, quality, and geographic distribution of sites.

- New Access Sites: By 2040, add 100 new public access sites with a strong emphasis on providing opportunities for recreation where feasible.
- Improving ADA/ABA Accessibility: By 2040, improve 3% of existing public water access sites by adding ADA/ABA accessible features where feasible to meet the needs of the communities.
- Access Upgrades, Maintenance and Expansion: By 2040, improve at least 100 existing
 public water access sites by upgrading or maintaining site grounds and
 structures—including signage, parking, seating, and public facilities—and expanding the
 range of active and passive recreation opportunities, such as kayaking, boating, trails,
 courts, piers, wildlife viewing, and picnic areas.
- Expanding Access to Urban Lands: By 2040, expand access to _XX_% of urban lands and community green spaces identified in the Protected Lands data set. An initial baseline study is to be conducted by 2025-2026 to determine appropriate numeric targets for this metric.

10:55 PM Discussion / Questions

11:10 AM NPS Assessment on Community Lands - Aurelia

11:25 AM Wrap Up and Next Steps